2019 Ultimate Performance Miniature American Shepherd (UPA)

National's Special Awards

Ultimate Performance American

The Ultimate Performance American competition is offered to showcase the amazing abilities of the Miniature American Shepherd. Unlike the traditional MV-MAS program, Ultimate American, changes year to year, depending on which events are offered. A Miniature American Shepherd is attentive and animated, showing strength and stamina combined with unusual agility. The Miniature American Shepherd has Exceptional agility combined with strength and stamina allows for working over a variety of terrain. This highly versatile, energetic dog makes an excellent athlete with superior intelligence and a willingness to please those to whom he is devoted. Dogs must be AKC registered Miniature American Shepherds to participate.

New dog sports will be added in the future to further demonstrate the amazing abilities of the Miniature American Shepherd. Hosting clubs must offer at least 3 events.

ULTIMATE PERFORMANCE AMERICAN SCORING

To qualify for the Ultimate Performance American (UPA) in 2019, one must qualify in at least 3 of the following categories (any level including instinct) at Nationals: AKC Herding Instinct/Test/Trial, AKC Agility, AKC Obedience, AKC Rally Obedience, Scent Work and Fast Cat.

Placements will be awarded for 1ST – 4th; and all UPA qualifiers will receive a special award. 1st Place winner will earn the title "Ultimate Performance American". If the 1st place Ultimate Performance American is also the 1st place dog for MV-MAS, they will be given the Iron Dog award. Iron Dog prize to be sent after Nationals, as there may or may not be a winner each year.

Point Calculation: Points are totaled from all event categories offered.

If there is a tie, the 1st tie-breaker is to take the most categories with a Q, 2nd tie-breaker is to take the highest Herding score, 3rd tie-breaker is to take the fastest Herding time and 4th tie breaker is the number of classes entered.

ULTIMATE PERFORMANCE AMERICAN SCORING

A scorekeeper/chairperson will be assigned by MASCUSA or the Hosting Club. Scores will be available for exhibitors to double check as soon as practicable after each eligible competition is completed. It is the owner/handler's responsibility to check the scores as posted, and report to the Ultimate American chairperson any discrepancy no later than 2 hours prior to the time scheduled for awarding Ultimate American. Discrepancies may only be filed by the handler for the event where there is a discrepancy. The Ultimate American awards will be presented at the Award Ceremony. Judges placements/decisions for all events are final. Awards for Ultimate American are final once presented. The Ultimate American Chairperson will keep records for at least 1 year after the event.

ULTIMATE PERFORMANCE AMERICAN ENTRANTS

Ultimate Performance American entrants must be 6 months of age as of the 1st day of the competition, and AKC registered. Individual events may have additional age criteria.

Event Categories – only the highest score for each category will be used, except Agility will have JWW and Standard.

SPECIAL ULTIMATE PERFORMANCE AMERICAN RECOGNITION

Participating in the Ultimate Performance American is an adventure in itself. A certificate will be awarded to recognize and encourage the following participants/dogs in addition to regular awards listed above: Junior Handler Awards - The handler must show the dog in all events in order to be eligible for Junior Handler awards. Multiple handlers may handle the dog for Veteran.

Best Junior UPA - Highest Score (Handler Age 9-11)

Best Junior UPA - Highest Score (Handler Age 12-14)

Best Junior UPA - Highest Score (Handler Age 15-18)

Best Veteran Dog UPA – Highest Score (Veteran - Dog Age 7+)

2019 Ultimate Performance Point Schedule Only the Highest Q per "color" counts When two trials, the Highest Q Overall will count

EVENT	CLASS	POINTS	HIGHEST PTS
HERDING	INSTINCT	1	
HERDING	HERDING TESTED	2	
HERDING	PRE-TRIAL	3	
HERDING	STARTED (SHEEP OR DUCKS)	4	6
HERDING	INTERMEDIATE (SHEEP OR DUCKS)	5	
HERDING	ADVANCED (SHEEP OR DUCKS)	6	
OBEDIENCE	BEGINNER NOVICE OBEDIENCE	1	
OBEDIENCE	PREFERRED NOVICE OBEDIENCE	2	
OBEDIENCE	NOVICE OBEDIENCE	3	
OBEDIENCE	PREFERRED OPEN OBEDIENCE	4	6
OBEDIENCE	OPEN OBEDIENCE	5	
OBEDIENCE	PREFERRED UTILITY	6	
OBEDIENCE	UTILITY	6	
RALLY OBEDIENCE	NOVICE RALLY OBEDIENCE	1	
RALLY OBEDIENCE	INTERMEDIATE RALLY OBEDIENCE	2	_
RALLY OBEDIENCE	ADVANCE RALLY OBEDIENCE	3	5
RALLY OBEDIENCE	EXCELLENT RALLY OBEDIENCE	4	
RALLY OBEDIENCE	MASTERS RALLY OBEDIENCE	5	
Scent Work	Novice Containers, Interior, exterior, buried, HD	1	
Scent Work	Advanced Container, Interior, Exterior Buried, HD	2	
Scent Work	EX Container, Interior, Exterior, Buried, HD	3	5
Scent Work	Master Container, Interior, Exterior, Buried, HD	4	
Scent Work	Detective	5	
AGILITY	NOVICE PREFERRED STANDARD AGILITY	2	
AGILITY	NOVICE STANDARD AGILITY	2	
AGILITY	OPEN PREFERRED STANDARD AGILITY	4	
AGILITY	OPEN STANDARD AGILITY	4	
AGILITY	PREFERRED EXCELLENT & REGULAR EXCELLENT	5	
AGILITY	PREFERRED MASTER & REGUAR MASTER AGILITY	6	
AGILITY	PREFERRED NOVICE JWW AGILITY	2	6
AGILITY	NOVICE JWW AGILITY	2	O
AGILITY	PREFERRED OPEN JWW AGILITY	4	
AGILITY	OPEN JWW AGILITY	4	
AGILITY	PREFERRED EXCELLENT & EXCELLENT JWW AGILITY	5	
AGILITY	PREFERRED MASTER & MASTER JWW AGILITY	6	
Fast Cat	MPH<15	1	
Fast Cat	MPH=>15 and <20	2	
Fast Cat	MPH=>20 and <25	3	5
Fast Cat	MPH=>25 and <30	4	
Fast Cat	MPH=>30+	5	